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Submissions of Papers, Panels, Tutorials, Demonstrations, Short Papers, and Interactive Posters must be accompanied by additional information. If your submission belongs to one of these categories please check the Matching Phrases and the Submission Type below.

MATCHING PHRASES

For Papers, Demonstrations, Short Papers, Interactive Posters, and Tutorials.

The following list contains matching phrases for the papers, demonstrations, shortpapers, and interactive posters that will be used to select reviewers for your submission. You are encouraged to check multiple matching phrases. If you do not see phrases that you would like to describe your submission, please create phrases and add them in for your submission. The phrases are listed in no particular topic order, so please read through them carefully when searching for descriptors for your own work.

[] Agents,
[] Auditory I/O,
[] Collaborative work,
[] Design rationale,
[] Dialog analysis,
[] Educational applications,
[] Entertainment,
[] Expert systems,
[] GOMS,
[] HCI education,
[] Home,
[] Information retrieval,
[] Interaction technology,
[] Legal issues,
[] Multimedia,
[] Participatory design,
[] Programming environments,
[] Social impacts,
[] Tactile or gestural I/O,
[] Theory,
[] UIMS,
[] User interface design environments,
[] Video,
[] Visual design,
[] Analysis methods,
[] CSCW,
[] Cost/benefit analysis,
[] Design techniques,
[] Disability access,
[] Empirical studies,
[] Ethnography,
[] Formal methods,
[] Graphic design,
[] HCI in organizations,
[] Hypermedia,
[] Input devices,
[] Interaction design,
[] Metaphors,
[] Networks or communication,
[] Pen-based input,
[] Prototyping,
[] Software engineering,
[] Task analysis,
[] Three dimensional interfaces,
[] Usability engineering,
[] User models,
[] Video analysis,
[] Visualization,
[] Applications,
[] Cognitive models,
[] Database access,
[] Development tools,
[] Documentation or training,
[] End-user programming,
[] Evaluation,
[] Global Interfaces,
[] Group work,
[] HCI professional issues,
[] Individual differences,
[] Intelligent systems,
[] Internet,
[] Mobile Computing,
[] Office,
[] Predictive interface,
[] Psychology of programming,
[] Standards,
[] Technology transfer,
[] Toolkits,
[] Usability testing,
[] User studies,
[] Virtual reality,
[] Work analysis

Additional matching phrases: ____

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TYPE OF SUBMISSION

For Papers, Panels, and Tutorials

Category descriptions of Papers, Panels, and Tutorials distinguish types of submissions. If your submission belongs to one of these categories please mark the type of your submission.

PANELS [] Analytic Panels [] Common Ground in Action [] Influencing the Future
[] Comparative Panels [] History Panels

PAPERS [] Empirical Papers [] Systems Papers [] Methodology Papers
[] Experience Papers [] Theory Papers [] Opinion Papers

TUTORIALS
Audience experience level [] Introductory [] Intermediate [] Advanced
Duration [] Half-day [] Full-day